Pre-Snap workflow

Quarterback		
Huddle/No Huddle		
Formation	Under Center	
	Shotgun	
	Field Goal	*Go to Field Goal workflow*
	Punt	*Go to Punt workflow*
Ball Snapped		

Rush workflow

Rusher		
Direction		
QB Scramble (if app.)		
Result	Tackle	*Go to Tackle workflow*
	Fumble	*Go to Tackle workflow*
	Lateral	*Go to Tackle workflow*
	Out of Bounds	*Go to Tackle workflow*
	End of Play	*Go to Tackle workflow*
	Kneel Down	Yardline

Tackle workflow

Tackle	Tackler(s)				
	Yardline of Tackle				
	Out of Bounds (if app.)				
Fumble	Forced by	Recover	Recovering Team	Return	*Back to Tackle workflow*
	Yardline of Fumble		Recovering Player	End of Play	
			Yardline of Recovery		
			Time of Poss. Change (if app.)		
		Out of Bounds	Yardline		
			Tackle (if app.)		
		Touchback	Time of Poss. Change		
Lateral	Player who caught it	*Back to Tackle Workflow*			
	Yardline caught at				
Out of Bounds	Yardline				
	Tackler(s) (if app.)				
End of Play	Yardline				

Pass workflow

Passer (defaults to QB)							
Direction							
Result	Complete	Receiver	*Go to Tackle workflow*				
		Yardline of Reception					
		QB Hurry (if app.)					
	Incomplete	Target Receiver					
		Target Yardline					
		Dropped?					
		Break Up (if app.)					
		QB Hurry (if app.)					
	Intercepted	Intercepted by	Return	*Go to Tackle workflow*			
		Yardline of Interception	Touchback	Time of Poss. Change			
		Target Receiver	End of Play	Yardline			
		Break Up (if app.)					
		QB Hurry (if app.)					
	Spike						
	Sack	Sacked by					
		Yardline of Sack					
	Sack Fumble	Forced by	Recover	Recovering Team	Return	*Go to Tackle workflow*	
		Yardline of Fumble		Recovering Player	End of Play		
				Yardline of Recovery			
				Time of Poss. Change (if app.)			
			Out of Bounds	Yardline			
				Tackle (if app.)			

Punt workflow

Punter						
Long Snapper						
Ball Snapped						
Pass	*Go to Pass workflow*					
Rush	*Go to Rush workflow*					
Punt	Blocked by	Recover	Recovering Team	Return	*Go to Tackle workflow*	
			Recovering Player	End of Play		
			Yardline of Recovery			
			Time of Poss. Change (if app.)			
		Out of Bounds	Yardline			
			Tackle (if app.)			
	Return	Returner	*Go to Tackle workflow*			
		Yardline of return				
		No return (if app.)				
	Touchback	Time of Poss. Change				
	Fair Catch	Returner				
		Yardline of catch				
	Muff	Returner	Recover	Recovering Team	Return	*Go to Tackle workflow*
		Yardline of muff		Recovering Player	End of Play	
				Yardline of Recovery		
				Time of Poss. Change (if app.)		
			Out of Bounds	Yardline		
				Tackle (if app.)		
	Out of Bounds	Yardline				
	Downed	Downed by				
		Yardline				
Field Goal	*Go to Field Goal workflow*					

Field Goal workflow

Kicker						
Holder						
Long Snapper						
Ball Snapped						
Position of Holder						
Pass	*Go to Pass workflow*					
Rush	*Go to Rush workflow*					
Punt	*Go to Punt workflow*					
Field Goal	Made	Time on Clock				
	Missed	Location of Miss	Time on Clock			
	Blocked	Blocked by	Recover	Recovering Team	Return	*Go to Tackle workflow*
				Recovering Player	End of Play	
				Yardline of Recovery		
				Time of Poss. Change (if app.)		
			Out of Bounds	Yardline		
				Tackle (if app.)		